## Over the Board

## Online

Goal	Most number of chess games (both online and offline) to be played during one day (24 hours)	
Governing body	International Chess Federation (FIDE)	
Scope	Any OTB chess game played in an event pre- registered to be counted as part of the GWR attempt.	Any online "compatible" chess game played on a pre- registered platform according to the criteria valid for the GWR attempt.
Registration	Each OTB event has to be pre-registered by a National federation in advance on fide100.com/GWR not later than July 15th 2024.	Each online chess platform wishing to be included in the GWR attempt shall be pre-registered not later than July 15th 2024.
Date of play	July 20th 2024, The 24-hour period begins at 00:00 CEST (Lausanne time) and finishes at 24:00 CEST (Lausanne time). Eligible chess events may last several days, however only games played on July 20th 2024 (Lausanne time) may count in the attempt to make a Guinness World Record.	
Eligible games	All games of a round that actually started during the time frame are counted as valid – defaulted games are disregarded	All compatible games that were played (started and finished) within the time frame are counted as valid.
Format	Chess games played according to the Laws of chess, standard games, Rapid games and Blitz games	
System of play	Swiss system, round robin or simultaneous display tournaments	Swiss system or round robin tournaments Arena or individual 'online rated' games, with a minimum number of 15 moves
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Time control	Minimum 3 min. + 2 sec. increment per move, starting from move 1 (for games with increment) or 5 min. per game (for games without increment) Maximum 8 hours of play for the game according to the planned time control (based on 60 moves in case of increment)	
Pairings	Pairings shall be conducted by arbiter using a FIDE officially approved pairing program	Manually through challenges Computer generated in all other cases
Assessing results	The official arbiter of the event is responsible to confirm the number of games played and provide to FIDE a standard TRF file and sign a protocol confirming the number of games played.  The arbiter must be registered at FIDE, have a title of International arbiter or FIDE arbiter; or be a FIDE licensed National Arbiter.	The online chess platform shall provide the statistics and relevant required information to justify the number of compatible games played.
Evidences	The National Chess Federation is responsible for overseeing each event, collecting evidence proving the facts mentioned in the protocol signed by arbiter.	Certify accuracy of data reported by the online chess platform.
Participants	Every human chess player (both FIDE registered and not registered players).	Every human chess player registered on the platform (anonymous not allowed). Games against computers are not counted.
FINAL protocol	Is a written statement confirming the number of chess games played both online and OTB signed by the Chairman of FIDE Arbiters commission and presented to GWR	
Deadline for reporting	All elements shall be submitted to FIDE and GWR after the end of the world record attempt period (21st July 2024 00:00:00 CEST).	